MILWAUKEE COUNTY PUBLIC LINKS ASSOCIATION SECOND TEAM RULES

The purpose of the Second Team Matches is to provide a net competition among players and determine the MCPLA "Second Team Champion" annually.

1. SCHEDULE

- a. There Will be five (5) scheduled Second Team Matches each Season, weather permitting.
- b. Each of the seven (7) Member Clubs will field a Team of twelve (12) players and two (2) alternates at each match. A field of one hundred twelve (84) players shall complete. Only alternates on the roster may be substituted after 10pm of the evening before the match. The original sixteen (12) rostered players may not become alternates.
- c. A Season Schedule will be distributed to all Second Team Captains prior to the first Match of the season.

2. ELIGIBILITY

- a. Each Club shall be represented by members with Handicap Indexes up to a maximum of thirty six point four (36.4).
- b. Team members must have a minimum of ten (10) scores <u>recorded</u> to be eligible to compete in any Team Match. Penalty is **disqualification**.
- c. Each Club shall monitor members' scores for Handicap purposes to ensure members are posting scores timely, on the due dates specified in the MCPLA/WSGA Master Handicap Schedule. Penalty for violation of this rule will be a one (1) stroke reduction in the Course Handicap for each of the club members participating in that Match.

3. RULES

- a. Competitions are conducted under the United States Golf Association "Rules of Golf" for Match Play.
- b. Each Member Club will have <u>one (1) Second Team Captain</u>. The seven (7) Captains, plus the MCPLA Second Team Director, will serve as the Second Team Rules Committee.
- Team Captains shall provide a copy of the Rules to each team member before they compete in their first Match of the season.
- d. The Second Team Captain shall fill out a Club Roster Sheet for every Match, listing the twelve (12) players and may include two (2) standby alternates, along with their <u>current Handicap Indexes</u>. This Roster will be sent to the Second Team Director, by the date specified in the Season Schedule. The Director shall make and return the pairings to each Second Team Captain, who will notify his team players of their official starting times.
 - i. Rule 6-3a provides: "The player shall start at the time laid down by the Committee." The penalty for breach of 6-3a is disqualification. However, it is a condition of Second Team competitions that, "if the player arrives at his start point, ready to play, within five minutes after his starting time, the penalty for failure to start on times is two strokes at the first hole instead of disqualification." (See Note under Rule 6-3).
- e. Team Captains will select only those players who are <u>capable and willing</u> to play at a pace to complete the round in accordance with the <u>Course "USGA-WSGA Pace Rating."</u> Rule 6-7 states, "the player shall play without undue delay." The MCPLA "Pace of Play" Policy will be observed. The first group to start will be considered <u>out of position</u> if, at any time during the round, the group is behind the prescribed schedule. Any following group will be considered out of position if it, (A) is taking more than the allotted time to play, and (B) *if you are <u>not ready to play your approach shot when the flag ahead of you is placed in the hole.* It is the <u>responsibility of the players</u> to note whether their group is <u>out of position.</u> Players will <u>NOT</u> be informed the group is being timed. Summary of Penalties:</u>

First Offense: Two occasions exceeding 40 seconds to play a stroke one stroke penalty
Second Offense: One more occasion (total three) exceeding 40 seconds to play stroke
Subsequent Offense: One more occasion (total four) exceeding 40 seconds to play stroke

*Players must proceed briskly to their balls and may play out of turn.

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- f. A player who cannot finish his match, due to an emergency, injury or illness, will retain all points won up to that time. Abuse of this rule may be grounds for disqualification and will be reviewed by the Rules Committee.
- g. <u>Each player</u> shall keep the score of all four players in the group. <u>One scorecard shall be attested by all four players</u>, as the <u>Official Scorecard</u> and shall be turned in at the Score Table. It shall indicate <u>points won, gross score</u> of each player and the time of completion of final hole. The penalty for failure to sign the Official Scorecard is <u>disqualification</u>.
- h. Shirts must have traditional collars; only golf slacks or knee length walking shorts are allowed, **no denim**. Pagers, cell phones except as noted "A multi-functional device, such as a Smartphone or PDA, may be used as a distance measuring device provided it contains a distance measuring application that meets all of the above limitations (i.e., it must measure distance only). In addition, when the distance measuring application is being used, there must be no other features or applications installed on the device that, if used, would be in breach of the <u>Rules</u>, whether or not they are actually used" and metal or traditionally-designed spikes are prohibited, penalty for breach is **disqualification**.

i. In an effort to speed up play if there is doubt as to the likelihood of finding a ball or as to whether a ball is in a hazard the player may hit a provisional ball under Rule 27-2. In addition the competitors may suggest the player hit a provisional ball without being in violation of offering advice. If the original ball is found or is determined to be in a hazard the provisional ball is out of play under Rule 27-2c and you must proceed under the Rules of Golf. Each player is responsible for knowing the rules, or asking the competitors if in doubt.

4. METHOD OF PLAY AND SCORING

- a. Each player in a group is playing a 6_point match against each of the other three players. Using 100% difference in Course Handicap, strokes are allocated as indicated on the scorecard. A competitor may win two points for the most holes won on the front nine; two points for the most holes won on the back nine; and two points for the most holes won in the 18 holes, all based on 100% of Handicap difference. In case of a tie, in any segment of the Match, each player is awarded one point.
- b. Any one individual can score a maximum of 18 <u>points</u> within his group. Total points for each group must equal 36 <u>points</u>. 30 points if there are only <u>two players</u>.
- c. The team accumulating the most points for the Season will be the "SECOND TEAM CHAMPION". A tie for the Championship will be broken by an 18 hole Team play-off at a neutral course. Total points per group will be 32. The Second Team Director will make arrangements for the play-off.

5. DISQUALIFICATION PENALTIES

a. When a player, who has started play, is disqualified under Section II-A or B (Eligibility); Section II-E (Pace); Section III-G (Failure to sign scorecard); Section III_H (Dress Code); he shall lose all points and the other players shall recalculate their matches.

6. PROTESTS

- a. Any protest regarding scoring, eligibility, handicap or the Rules must be submitted in writing, by the Second Team Captain, to the <u>Second Team Director within one week</u> of the match in question or the protest will not be deemed valid.
- b. The Second Team Rules Committee will make a final determination of all protests within <u>two weeks</u> of the date of the protest was received.

7. PRIZES

- a. County gift cards will be awarded for each of the eight hole events at each Match.
- b. The annual Second Team Champion will receive a traveling trophy, provided by MCPLA. The trophy must be returned at the September MCPLA regular meeting of the following year.

8. HOST CLUB TEAM CAPTAIN RESPONSIBILITIES

- a. The host club Second Team Captain is responsible to contact his Club Professional or Clubhouse Manager and Course Superintendant <u>one month prior to the match</u> and review the following:
 - i. Confirm the course has <u>reservations for 84 players</u> on the appropriate date and starting time. All Matches are currently scheduled as crossovers (but could be changed to shotgun or first tee starts if circumstances warrant)
 - ii. Ensure that the golf course will provide <u>a minimum of one (1) open tee time before the Second Team Match begins.</u>
 - **iii.** Request that the golf course have a balanced setup, six holes easy, six holes moderate and six holes difficult. Course setup should not exceed 6,400 yards. **No gimmicks!**
- b. The host Second Team Captain must review the arrangements in Section VIII A, with Course personnel, <u>again 10</u> days before the Match and again the <u>Thursday before the</u> Match to ensure proper playing conditions.
- c. The host club Second Team Captain is responsible for providing manpower to conduct the Second Team Match.
 - i. Starters are required, on #1 tee or #1 and #10 tees. They must ensure players are complying with the Dress Code and advise them that four signatures are required on the scorecard. Note: Substitutions of rostered players cannot be made after 10pm the night prior to the Match; only standby alternates may take the place of a missing rostered player. Rearrangements of the original rostered pairings is not allowed at any time.
 - ii. The Host Second Team Captain should make a serious effort to provide at least two (2) non-playing Rangers to monitor the Pace of Play of all competitors. This is imperative at all Matches.
 - iii. One (1) member is required to take scores. He should ensure <u>all players</u> have signed the card and verify the point totals, 36 per group, and then record the gross scores and points on the Master Score Sheet.
 - iv. The names of the Starters and the Scorers should be indicated on your Team Roster when it is submitted to the Team Director. Handicap sheets will be furnished for use on the day of the Match.